**Test Plan**

**Revision History**

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| --- | --- | --- | --- |
| **Date** | **Version** | **Description** | **Author** |
| 28.10.17 | 1.0 | Creating | **Serge Morozov** |
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**Test Plan**

# **1.** **Introduction**

## **1.1** **Purpose**

*The document allows getting an idea* *about the activities on testing the project*

## **1.2** **Background**

High Fidelity (hifi) is an early-stage technology lab experimenting with Virtual Worlds and VR.

## **1.3** **Scope**

The aim of testing the “High Fidelity” application is to check the proper functioning of the object properties editor form.

Testing will be performed in the manual mode through ad-hoc testing from the point of view of the end user of the application.

# **2.** **Requirements for Test**

The fields in the object properties editing menu should lose the focus after a new object has been selected.

# **3.** **Test Strategy**

A variety of objects should be created, which will serve for testing the proper functioning of object properties editor form.

# **4.** **Resources**

Testing will be performed in the manual mode through ad-hoc testing from the point of view of the end user of the application.

# **5.** **Project Milestones**

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| --- | --- | --- | --- |
| **Milestone Task** | **Effort** | **Start Date** | **End Date** |
| Launch the domain-server and interface, connect to the domain, create a variety of objects to test. |  |  |  |
| Create a variety of objects |  |  |  |
| Check the proper functioning of the form through the usage of the objects created previously.  Repeat the clauses 2-4  several times  · Call the window of the properties editing  · Choose a random object.  · Choose another random object. When choosing a new object in the properties editor form, the fields should have no focus. |  |  |  |
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# **6.** **Deliverables**

## **6.1** **Review**